

## Work Study Job Description

<b>Job Title</b>	Student Assistant
<b>Department Name</b>	UW Bothell Academic Affairs
<b>Job Location</b>	UWBB
<b>Pay Rate</b>	\$10 - \$15
<b>Employment Period</b>	Academic Year
<b>Hours Per Week</b>	19 hrs/wk
<b>Contact Supervisor</b>	Aina Braxton
<b>Phone Number</b>	(425)352-384
<b>Email Address</b>	abraxton@uwb.edu
<b>Website</b>	<a href="http://www.bothell.washington.edu/digitalfuture/contact">http://www.bothell.washington.edu/digitalfuture/contact</a>
<b>Box Number</b>	358529

### Nature of Organization

The Digital Future Lab embraces a broad definition of interactive media which includes but is not limited to websites, games, film, music, experiences, and sustainable uses for technology.

### Duties and Responsibilities

Workshop design, sound, visuals, and template of media projects. Implement back coding, 3D animations, game development, color testing, brand development, write about progress, track and test all products. Attend bi-weekly studio sessions with design teams.

### Minimum Qualifications

Interactive media design courses, software familiarity, Graphic design portfolio, animation either 2D or 3D, fluent with 3D Maya. Depending front end knowledge of CSS, HTML5, Java, backend coding PHP, MySQL, CPanel. Fluent with game engines Twine, Unity, etc.

### Educational Benefits

Working at the DFL you will be a part of a team that designs and creates various forms of interactive media. Whether its quarter long game developments to year long intensive research the DFL is always working to be on the cutting edge of new media development.

### How to Apply

send resume and cover letter to Jason Pace and Aina Braxton at [JPace@uwb.edu](mailto:JPace@uwb.edu)  
[abraxton@uwb.edu](mailto:abraxton@uwb.edu)

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Job Number: BOTH42 | Job Class: 0875 | Category: Arts & Media | 51% Comp. To Classified: y | Program:  
Federal