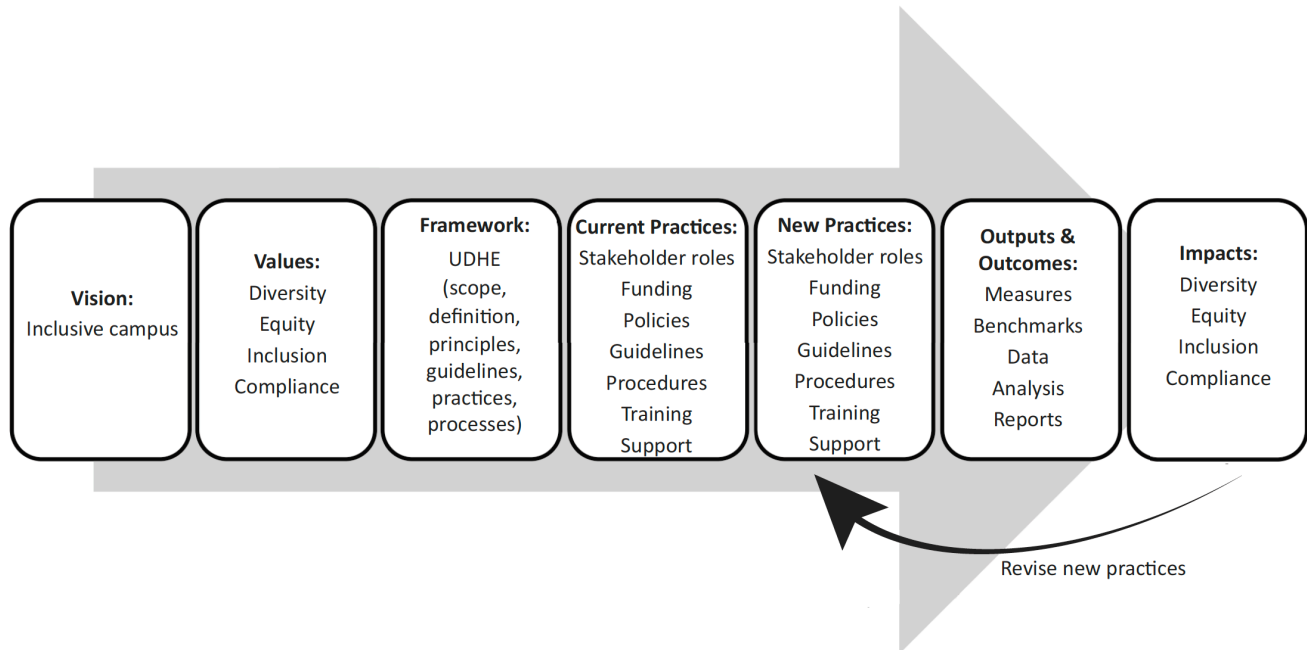


Inclusive Campus Model Underpinned by the UDHE Framework

Reference: Burgstahler, S. (2020). *Creating inclusive learning opportunities in higher education: A universal design toolkit*. Harvard Education Press.

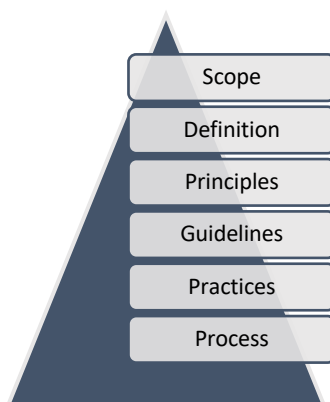


Example of UDHE Framework for University of Washington IT

Vision: @ UW: Inclusive campus. *What is the vision for your campus?*

Values: @ UW: Diversity, equity, inclusion, compliance. *What campus values are most relevant for moving toward your vision?*

UDHE Framework: *Does the UDHE (or another) framework reflect your vision & values & can it guide your work toward a more inclusive program/campus?*



@UW applied to IT:

Scope: Procurement, development & use of IT

Definition: “The design of *IT* products & environments in higher education to be usable by all people, to the greatest extent possible, without the need for adaptation or specialized design”

Principles: 7 UD+3 UDL+ 4 WCAG

Guidelines: Those built on UD, UDL, & WCAG principles

Practices: Practices built on UD, UDL, & WCAG guidelines

Process: Identify the application; define the “universe;” involve consumers; adopt guidelines/standards; apply guidelines/standards, plan for accommodations, training & support, evaluate

Assignment: Complete at least one aspect of Current/New Practices for Program or Campus

Current Practices:	New Practices:
Stakeholder roles:	
Funding:	
Policies:	
Guidelines:	
Procedures:	
Training:	
Support:	
Other:	