# Inclusive Campus Model Underpinned by the UDHE Framework

Reference: Burgstahler, S. (2020). *Creating inclusive learning opportunities in higher education: A universal design toolkit*. Harvard Education Press.



## Example of UDHE Framework for University of Washington IT

**Vision**: @ UW: Inclusive campus. *What is the vision for your campus?*

**Values**: @ UW: Diversity, equity, inclusion, compliance. *What campus values are most relevant for moving toward your vision?*

**UDHE Framework**: *Does the UDHE (or another) framework reflect your vision & values & can it guide your work toward a more inclusive program/campus?*

@UW applied to IT:

**Scope**: Procurement, development & use of IT

**Definition**: “The design of *IT* products & environments in higher education to be usable by all people, to the greatest extent possible, without the need for adaptation or specialized design”

**Principles**: 7 UD+3 UDL+ 4 WCAG

**Guidelines**: Those built on UD, UDL, & WCAG principles

**Practices**: Practices built on UD, UDL, & WCAG guidelines

**Process**: Identify the application; define the “universe;” involve consumers; adopt guidelines/standards; apply guidelines/standards, plan for accommodations, training & support, evaluate

## Assignment: Complete at least one aspect of Current/New Practices for Program or Campus

|  |  |
| --- | --- |
| **Current Practices**:  | **New Practices:** |
| Stakeholder roles: |  |
| Funding: |  |
| Policies: |  |
| Guidelines: |  |
| Procedures: |  |
| Training: |  |
| Support: |  |
| Other: |  |