

Odegaard Videoconference Studio

http://catalyst.washington.edu/learning_spaces/video_conferencing.html

Odegaard Undergraduate Library, Room 320



The Odegaard Videoconference Studio allows groups that are geographically separated to meet and collaborate through the use of videoconferencing technologies, including **Access Grid Node**, **ConferenceXP**, and **Polycom** via H.323 (IP) and H.320 (ISDN). The studio is designed to be flexible and can accommodate connectivity with most far-end locations. This flexibility allows us to integrate different and emerging technologies as necessary.

The Odegaard Videoconference Studio features stadium-style seating that can accommodate 16 people comfortably. Those seated in the studio are captured by an automated high-definition camera system and individual microphones.

Directly in front of those seated are three 63-inch plasma screens on which far-end participants can be viewed. Using the built in PC or a personal laptop; users can display other necessary information or presentations, including PowerPoint slides, on the studio's plasma screens as well.



A Videoconference Consultant is available to assist you with the entire process, including help with coordination of the videoconference with the far-end site, material preparation, and operation of equipment on the day of the conference. We can also provide an initial demonstration of the capabilities of the studio and answer any questions you may have concerning your videoconference.



The Videoconference Studio was purposely designed with collaboration and conferencing in mind, and is not suitable for normal instruction. Examples of groups that can take advantage of the studio are researchers that need to confer with researchers from other institutions, and administrative groups on campus that need to meet with their colleagues who are at different locations.

Reservations are taken on a first-come, first-serve basis. You can find the reservation form online at: http://catalyst.washington.edu/learning_spaces/vid_conf_res.html