



uw.edu/accesscomputing/accessCS10K

Real-time support:

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Partners

AccessCS10K works with a nationwide set of partners who are invested in K-12 computing education.

Our partners provide professional development to teachers and develop accessible tools and curricula.

AccessCS10K

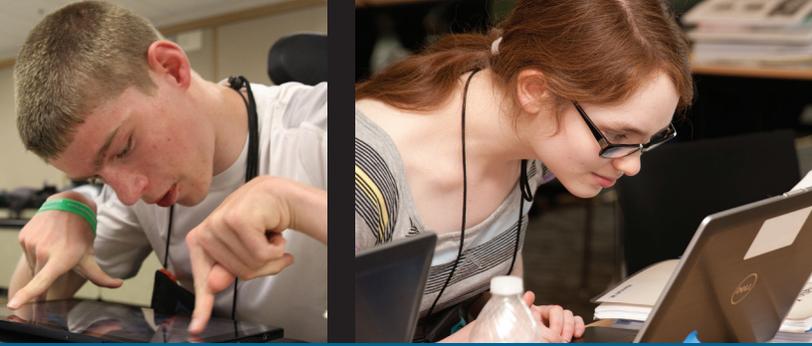
Increasing the participation
of students with disabilities
in Exploring Computer Science
and Computer Science
Principles courses

Funding

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Capacity Building for Teachers

- **Capacity Building Institutes**
To provide professional development to trainers
- **Online Community of Practice**
Where faculty and other professionals discuss strategies and share resources for effective teaching of students with disabilities and accessible tools and curricula
- **Real-time Support**
Individualized support via phone or email to advise teachers about meeting the needs of their students with disabilities

Get Support:

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Resources

- **Searchable Knowledge Base** of questions and answers, case studies, and promising practices
- **Guidelines** for making K-12 computing education accessible to students with disabilities
- **Proceedings** of capacity building institutes exploring issues related to disability and K-12 computing education
- **Videos** of universal design and accessibility guidelines

Development of Accessible Tools and Materials

- Refining tools to increase accessibility for a wide range of people with disabilities
- Creating accessible curricula for Exploring Computer Science and Computer Science Principles courses
- Teaching students to create accessible apps
- Developing online accessible programming using modern web standards
- Creating accessible materials with a nationwide team of development partners

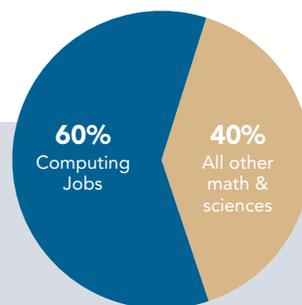
Impact of Our Work

AccessCS10K outcomes benefit society by

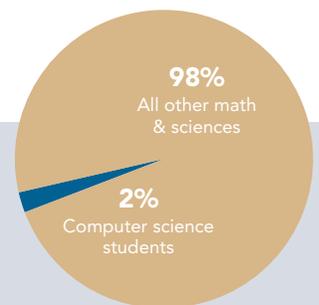
- Building the capacity of computer science high school teachers to serve students with disabilities through professional development training and individual real-time support
- Creating accessible materials—both tools and curricular units—that computing teachers can use in their classrooms

THE JOB/STUDENT GAP IN COMPUTER SCIENCE

More than half of all STEM jobs are in computing, but less than 2.4% of college students graduate with a computing degree. Increasing computer science in K-12 education can help fill the gap. Students with disabilities should be part of the solution.



JOB



STUDENTS

Source: code.org/stats